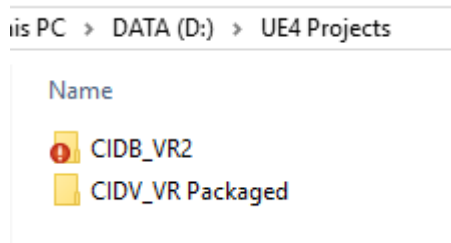
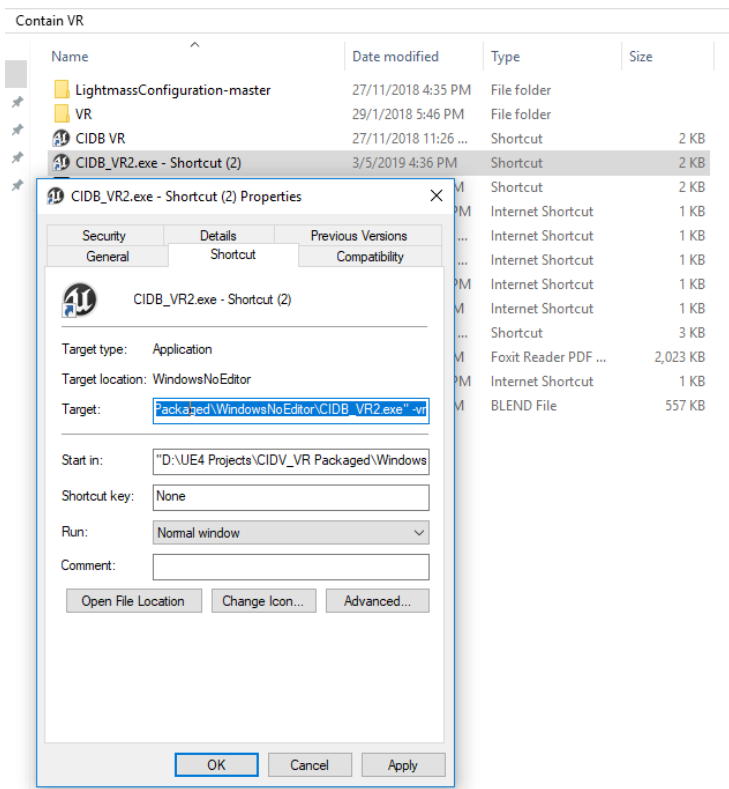


Untuk Mengedit VR System didalam program UNREAL ENGINES

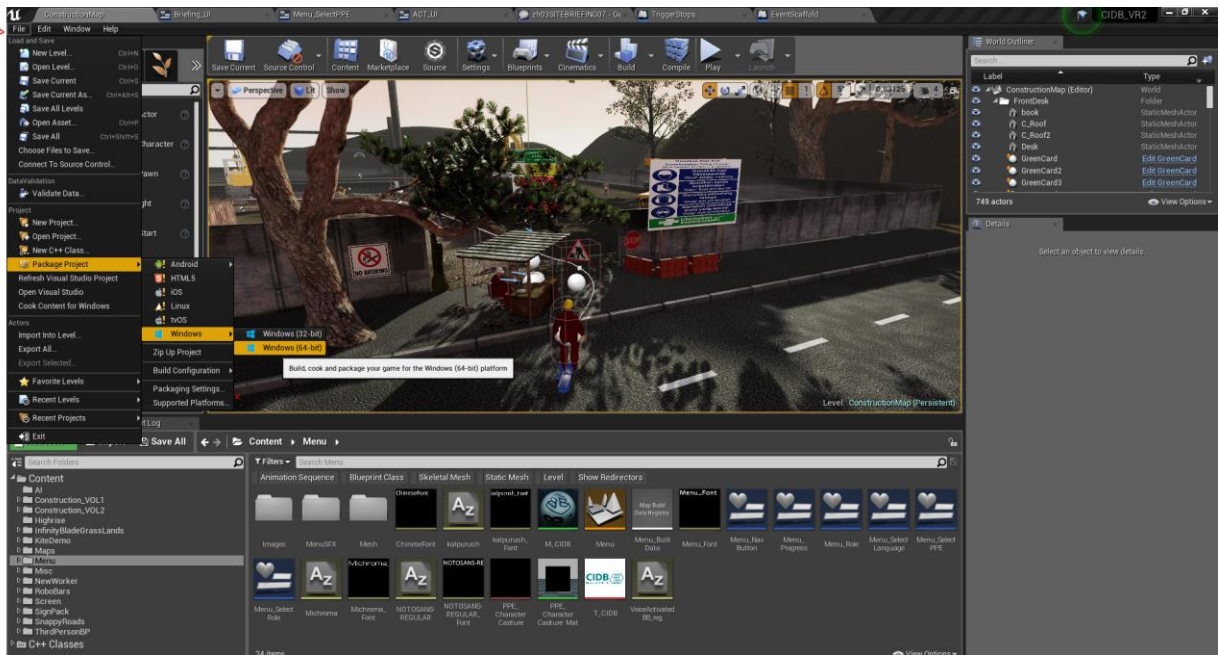
1. Pengguna perlu memilih *CIDB_VR2 File.



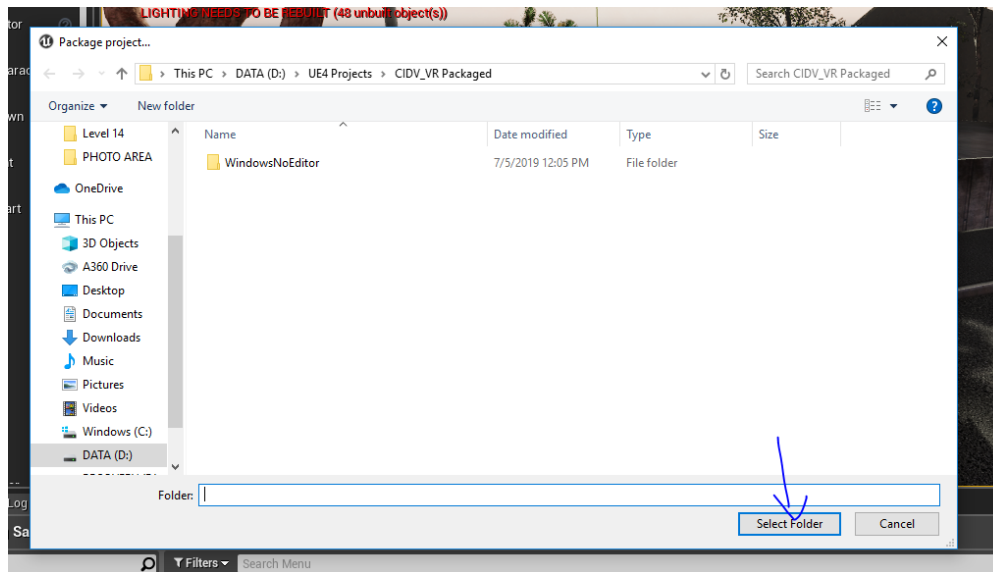
2. Open file CIDB_VR2
3. File tersebut akan dibuka didalam UNREAL Engine untuk proses editing seterusnya.



1. "D:\UE4 Projects\CIDV_VR Packaged\WindowsNoEditor\CIDB_VR2.exe" -vr
2. Pilih Construction Map > File>Package Project>Windows>Windows 64bit



3. Tekan Select Folder



Untuk Run Terus Program CIDB_VR Packaged

1. Kena Create shortcut CIDB_VR.exe ke Desktop
2. Pilih properties pada shortcut CIDB_VR.exe
3. Pilih bahagian Target [space] + -vr
4. Run Program tersebut

To be continued...